

Brian Dulaney

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I am a **UX and Motion Designer** who has worked with brands like **Google, Facebook, Nike and Uber**. With optimism and creativity, I collaborate with teams to design user-centered experiences to solve business problems.

EXPERIENCE

User Experience Designer | Freelance - Austin, TX 09/2020 - present

- Full-stack UX Designer focused on responsive web design for business impact
- Develop and implement research plans with user interviews and card sorting
- Create design systems, high fidelity mockups and user-tested interactive prototypes
- Clients include **Sunny Day Fund, Name Glo Studio, Bildhaus Design, and Hill & Hammer**

Motion Designer | Freelance - New York, NY 10/2016 - 09/2020

- Storyboarded, designed and animated videos for broadcast and social media
- Clients included: **Anomaly, Wall Street Journal, and Planned Parenthood**

Motion Designer | Unreasonable Studios - New York, NY 3/2019 - 1/2020

- Designed and animated 2D/3D graphics for social and broadcast advertising
- Aligned with art directors, account teams and producers under tight deadlines
- Clients included: **Google, Facebook, Nike, Uber and Budweiser**

SKILLS

Software: Figma, Sketch, Miro, Invision, Adobe Creative Suite, After Effects, Optimal Workshop

User Interface: Sketching, Wireframing, Mobile UI Design, Prototypes, 2D/3D animation, Mockups

User Research: User Interviews, Heuristic Evaluation, Personas, Journey Mapping, Usability Testing

EDUCATION

UX Design Immersive | General Assembly, Remote

MFA in Studio Art | Hunter College, New York City

MA in Art Education (K-12) | Brooklyn College, New York City

BFA in Studio Art | The Cooper Union, New York City